Sonic Vision Concert 11 March 18:00

Se-Lien **Chuang** - composition, interactive visuals, MCSS - Marble Ceramic Scenic Score Andreas **Weixler** - composition, realtime audio processing

Pier Samuele **Pratesi** - in side piano Matteo **Bordin** - electric guitar Noah **Colosio** - percussion Francesco **Manfren** - piano



Program

- Wetterleuchten, Virtuoso Chances Return Home (2012)
 Video with an interactive sound file player for instrumental gestures
 Audio: Andreas Weixler / Video: Se-Lien Chuang
 Duration: 07:23
- 2. Traccia Sonora: L'eco della Veggente (2025 Premiere) Interactive audiovisual comprovisation for MCSS – Marble Ceramic Scenic Score Se-Lien Chuang & Andreas Weixler Duration: 10:00
- For Pi (2005)
 8-channel electroacoustic composition
 By Andreas Weixler
 Duration: 06:03

4. VICC_Variation_4.6 (2015)

Audiovisual spectral resonance of Visby, Gotland, Sweden By Se-Lien Chuang Duration: 05:59

5. WaterGhosts (2017)

5-channel electroacoustic composition and video Audio: Andreas Weixler | Video: Se-Lien Chuang Duration: 07:22

6. Gula Huset (2017)

5-channel electroacoustic composition with contemporary instrumental sounds and vocals *By Se-Lien Chuang* Duration: 07:24

Momento Castelfranco (2025 – Premiere)
 Audiovisual real-time processing improvisation with an open ensemble
 Duration: 12:00

Details

 Wetterleuchten, Virtuoso Chances – Return Home (2012) Video with an interactive sound file player for instrumental gestures *Audio: Andreas Weixler | Video: Se-Lien Chuang* Duration: 07:23



Andreas Weixler

composition @ Novars residency 2013 multichannel ambience music - interactive sound file player Audio recording Schaftalberg, Styria, Austria Live processing added 2023

Se-Lien Chuang

video @ Atelier Avant Austria 2013 Video recording Tressenstein, Styria, Austria 2013

The composition consists of two overlaying parts:

part 1:multichannel ambience soundfile playerwith FFT filtering & algorithmic multichannel sound distribution

part 2:

multichannel I/O dynamic soundfile player • for instrumental gestures

On the Basis of a recording of an Austrian thunderstorm, recorded in Styria, Austria, an interactive sound file player for instrumental gestures creates sounds which reply to it by recordings of contemporary playing techniques of double bass, violoncello, cembalo and arco piano. The sounds are selected and composed and then spatialized on a multichannel system by virtuoso chances into a multichannel ambience music "Virtuoso Chances - return home". The interactive sound file player and the music was created an NOVARS Manchester, UK. The video was recorded at Tressenstein in Styria, Austria and edited at Atelier Avant Austria.

video at: http://www.youtube.com/watch?v=ORkA0ajdXX8

 Traccia Sonora: L'eco della Veggente (2025 – Premiere) Interactive audiovisual comprovisation for MCSS – Marble Ceramic Scenic Score Se-Lien Chuang & Andreas Weixler Duration: 10:00



The music is guided by the unpredictable movements of marbles, dice, and other game objects, which are amplified through contact microphones and processed in real time. The act of playing with these objects is captured by video cameras and projected live, creating an interactive visual composition that directs the ensemble in a unique "comprovisation"—a fusion of composition and improvisation. The acoustic instruments integrate seamlessly into this evolving soundscape, becoming part of the real-time audio processing. Audiences will experience an immersive audiovisual performance on a large screen with a surround sound system.

The intrinsic qualities of marble and ceramic form the foundation of the *Marble Calligraphic Scenic Score*. In an artistic parallel to musical expression, the rhythmic dynamics of the marbles—their gravity-driven motion, articulation in swinging, and transformation through live electronics—create an environment of innovative exploration. This approach embraces the unique materiality of marble and ceramic, shaping time and space into an immediate and distinct musical composition.

This performance offers a moment to pick up the marble—a gesture that links childhood playfulness with the interconnected language of contemporary music. It celebrates the joy of exploration, bridging nostalgic spontaneity with artistic discovery in a playful yet profound manner.

For Pi (2005)
 8-channel electroacoustic composition
 By Andreas Weixler
 Duration: 06:03



for Pi is about an original topic of music, about expression, relief and arousal of emotion, a desire to express feeling where words cease.

Audio Effect processes

All sounds are create from instrumental sound of percussion instruments (among these a huge plate in kontra c#), a marimba and the sound of the sea at Croma /UK.

The used pluggins are GRM (doubler effect, shuffle and freeze) and Wave (bass enhancing, phase modulation)

dynamic sound file player

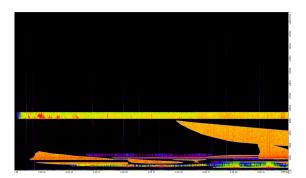
for the algorithmic movements of the sounds in the 8-channel spatialization, the composer create an programming routine in Max msp.

digital composition

the composition was edited then in ProTools.

produced at the Electronic Studio of the Technical University Berlin, 2004/05

VICC_Variation_4.6 (2015) Audiovisual spectral resonance of Visby, Gotland, Sweden By Se-Lien Chuang Duration: 05:59



VICC_variation_4.6 was created during a composer in residence at VICC - Visby International Centre for Composers at Gotland, Sweden. The residency was supported by the International Exchange Program (KIM) of The Swedish Arts Grants Committee.

All sounds are recorded on the island and essentially transformed using a spectral filtering which was applied with Izotope Iris amongst others.

 WaterGhosts (full Earthday Version, 2017/2025)
 5-channel electroacoustic composition and video Audio: Andreas Weixler / Video: Se-Lien Chuang Duration: 07:22



WaterGhosts - full Earthday Version is a 5 channel electroacoustic composition based on contemporary instrumental sounds and vocals

composition by Andreas Weixler 2017 at *VICC - Visby Internationale Centre for Composers*, Sweden

Video by Se-Lien Chuang 2017 Visby, Sweden, edited for audiovisual version at *Atelier Avant Austria* 2022/2025

WaterGhosts was created in the Studio Alpha of VICC during a composer in residence in February 2017. All electronic sounds are based on recordings of acoustic instruments. A multichannel realtime audio processing studio session of voice and double bass gave gestural movements of acoustic as well as generated electronic sounds in a mutual improvisation. Recordings of the acoustic sounds of low drums and a trombone are then altered by the same max msp live processing of granular synthesis and stochastic spatialisation. The compositions is then completed by a Petzold sub contra bass recorder audio processing in the studio to configure a spatial composition in an organic soundscape.

Jonny Axelsson (S), low drums and Ivo Nilsson (S), trombone, recorded 2016 in Stockholm, Sweden.

Matilda Andersson (S), vocal and Jonas Nilsson (S), double bass and Andreas Weixler (A) live electronics are recorded 2017 in Studio Alpha VICC, Visby, Gotland, Sweden.

Julia Russer (GER), Petzold subcontrabass recorder, recorded at the Computer Music Studio in Linz, Austria 2014. All recordings and electronic processing by the composer.

premier: Sonorities Belfast 2018, ICMC New York City 2019, Longyou Grotto International Music Festival, China 2019, ACCAD Ohio State University, 2019, Sound Junction, University of Sheffield Concert Series, 2019, online Earthday Festival Indiana, 2022

6. Gula Huset (2017)

5-channel electroacoustic composition with contemporary instrumental sounds and vocals *By Se-Lien Chuang* **Duration:** 07:24



Gula Huset is composed 2017 at VICC - Visby Internationale Centre for Composers.

All electronic sounds are transformed from the recordings of acoustic instruments and voices. The reminiscence of micro fragments was recalling consistently by the recurrent variations and nuances of the saturations during the episodes. Some strokes can surprisingly pull the listeners out of the state of a trance.

Gula huset is created in the Studio Alpha of VICC during a composer in residence in February 2017. I would like to acknowledge especially and respectively to Jonny Axelsson (Sweden), percussion and Ivo Nilsson (Sweden), trombone, the sounds of them are recorded 2016 at Jonny's lovely atelier. And others - Jonas Nilsson (Sweden), double bass and author (Taiwan/Austria), vocal, the sounds of them are recorded 2017 in Studio Alpha VICC, Visby, Gotland, Sweden.

 Momento Castelfranco (2025 – Premiere) Audiovisual real-time processing improvisation with an open ensemble Duration: 12:00



Any acoustic instruments engage in a dynamic exchange, giving and receiving to shape an evolving audiovisual experience. Sound, image, and humans resonate with one another.

Audiovisual interactive realtime processing in Max/Jitter by Se-Lien Chuang and Andreas Weixler